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ODEs (cont.): LECTURES 13+14

Stability of Backward Euler

$$\boxed{y_{i+1} = y_i + h_i f(t_{i+1}, y_{i+1})}$$

Consider the ODE $y' = rly$ with $y|_{t=0} = y_0$
 Applying a backward Euler step, we find
 (with a fixed stepsize, h)

$$\begin{aligned} y_{i+1} &= y_i + h r l y_{i+1} \\ \Rightarrow (1 - rlh) y_{i+1} &= y_i \\ \Rightarrow y_{i+1} &= \frac{1}{1 - rlh} y_i \end{aligned}$$

By induction $y_{i+1} = \left(\frac{1}{1 - rlh}\right)^k y_0$

Thus, method is stable if $\frac{1}{|1 - rlh|} \leq 1$

$$\Rightarrow |1 - rlh| \geq 1$$

~~$1 - rlh$~~ $\Rightarrow rlh < 0 \quad \text{or} \quad rlh > 2$

(2)

SOME 'RULES OF THUMB' (Explicit vs Implicit methods).

Explicit

A single time step is cheap
(evaluate the RHS).

limited stability regions

Explicit

Runge-Kutta Methods

Implicit

A single time step is more expensive
(Solve a ~~linear~~ system).

(Typically) larger stability regions.

Both schemes we have seen so far are locally $O(h^2)$
(globally $O(h)$), i.e. Forward and Backward Euler. They are both called 'first order' techniques.

The RK family are higher order explicit methods.

They judiciously use information about the 'slope'
(i.e. $f(y, t)$) at more than one point to extrapolate to the future.

(3)

Returning to Euler methods for a moment we see that Forward (Backward) Euler uses only information at the previous (current) time to predict the future.

In general, if we use n function evaluations we can derive an ' n -th order' scheme

EX 2nd order RK/Midpoint method

$$y' = f(t, y). \quad \text{--- (1)}$$

Imagine we want to find y_{i+1} given y_i in the following fashion:

$$k_1 = h f(t_i, y_i)$$

$$k_2 = h f(t_i + \alpha h, y_i + \beta k_1) \quad \text{--- (2)}$$

$$y_{i+1} = y_i + a k_1 + b k_2. \quad \text{--- (3)}$$

How do we choose α, β, a, b so that the local error is $O(h^3)$?

Consider:

$$\text{--- (2)} \quad y(t_{i+1}) = y(t_i) + h \frac{dy}{dt} \Big|_{t=t_i} + \frac{h^2}{2} \frac{d^2y}{dt^2} \Big|_{t=t_i} + O(h^3).$$

From (1) we have $\frac{d^2y}{dt^2} = \frac{df}{dt} = \frac{\partial f}{\partial t} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial t} = \frac{\partial f}{\partial t} + \frac{\partial f}{\partial y} f$.

(4)

Substituting back into (4)

$$(4) \quad y(t_{i+1}) = y(t_i) + h f(t_i, y_i) + \frac{h^2}{2} \left(\frac{\partial f}{\partial t} + \frac{\partial f}{\partial y} \right) \Big|_{y=y_i, t=t_i} + O(h^3).$$

Return to equation (3) and expand

$$k_2 = h \left(f(t_i, y_i) + \alpha h \frac{\partial f}{\partial t} \Big|_{y=y_i, t=t_i} + \beta k_1 \frac{\partial f}{\partial t} \Big|_{y=y_i, t=t_i} \right) + O(h^3).$$

Substituting into (5) \Rightarrow

$$y_{i+1} = y_i + (a+b)h f(t_i, y_i) + b h^2 \left(\alpha \frac{\partial f}{\partial t} + \beta f \frac{\partial f}{\partial t} \right) \Big|_{y=y_i, t=t_i} + O(h^3).$$

Comparing the above to equation to (4) \Rightarrow

$$\begin{cases} a+b = 1 \\ \alpha b = \frac{1}{2} \\ \beta b = \frac{1}{2} \end{cases}$$

Infinitely many solutions here. The choice
 $\alpha = 1, \beta = 1, a = \frac{1}{2}, b = \frac{1}{2}$.
gives the classical RK2 scheme as follows.

$k_1 = h f(t_i, y_i)$
$k_2 = h f(t_i + h, y_i + k_1)$
$y_{i+1} = y_i + \frac{k_1}{2} + \frac{k_2}{2}$

This is locally correct to $O(h^3)$. Thus it is 'second-order'.

(5)

Runge-Kutta 4 (RK4) is derived similarly by cancelling terms up to $O(h^5)$ to give the following 'fourth order' scheme.

$$k_1 = h f(t_i, y_i)$$

$$k_2 = h f\left(t_i + \frac{h}{2}, y_i + \frac{k_1}{2}\right)$$

$$k_3 = h f\left(t_i + \frac{h}{2}, y_i + \frac{k_2}{2}\right)$$

$$k_4 = h f(t_i + h, y_i + k_3)$$

$$y_{i+1} = y_i + (k_1 + 2k_2 + 2k_3 + k_4)/6.$$

Since these RK methods are explicit they suffer from limited stability.

TRAPEZOIDAL METHOD

A higher order (second order) implicit method.

$$y_{i+1} = y_i + \frac{h}{2}(f(y_i, t_i) + f(y_{i+1}, t_{i+1})).$$

SUMMARY

In practice RK4 is the explicit method of choice

TRAPZ - -- implicit ---

NOTE: Higher order implicit methods do exist, but stability regions get smaller as order is increased.

(6)

BOUNDARY VALUE PROBLEMS

So far have looked at IVPs where ~~boundary~~ conditions are all given at the initial time.

In contrast, BVPs have conditions that must be satisfied at more than one point.

EX

$$\frac{d^2y}{dt^2} = y^2 \quad \text{with } y|_{t=0} = 0 \quad \left.\frac{dy}{dt}\right|_{t=1} = 12.$$

These require different approaches to be solved.

One simple tactic is to convert into a series of IVPs.

SHOOTING

- We ~~actually~~ fabricate some pseudo-initial conditions.
- Solve the resulting IVP
- Play with these pseudo-conditions until we 'hit' the correct boundary conditions at the other end.

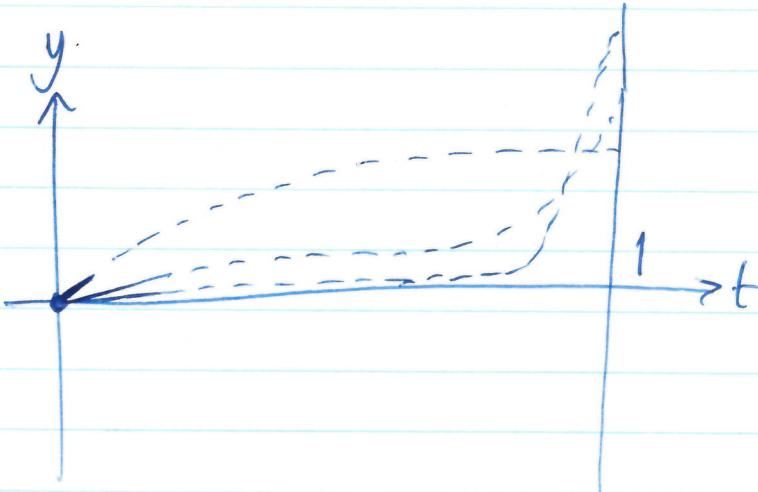
For the example above:

Define a function $S(\alpha)$ such that

$$S(\alpha) = \left.\frac{dy}{dt}\right|_{t=1} - 12 \quad \text{where } y \text{ is solution to } \begin{array}{l} y'' = y^2 \\ y|_{t=0} = 0 \end{array} \quad \text{with } \left.y'\right|_{t=0} = \alpha$$

(7)

We can solve this IVP for a given α . Then, we just need to find α s.t. $S(\alpha) = 0 \leftarrow$ A root finding problem. We can solve these.



EX $y'' = x - y$ with $y|_{x=0} = 0$ $y'|_{x=1} = 6$

Solve this by shooting.

NOTE: If more than one, say n , BCs are to be imposed at the 'end time', the root finding problem becomes harder.
(in \mathbb{R}^n).

~~FINITE DIFFERENCES AT THESE~~