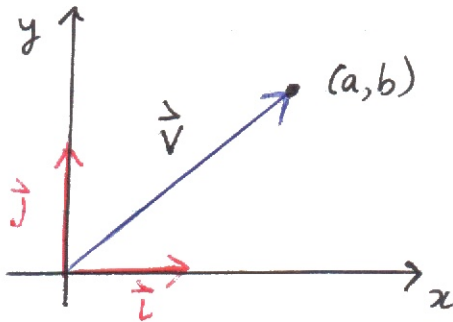


①

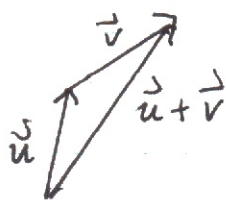
Vectors in \mathbb{R}^2 (the plane)

A vector represents a quantity with magnitude and direction



The vector \vec{v} (pictured) has components (a, b) and we write $\vec{v} = (a, b)$

$\vec{i} = (1, 0)$ and $\vec{j} = (0, 1)$ are called the standard unit basis vectors. The length of $\vec{v} = (a, b)$ is $\|\vec{v}\| = (a^2 + b^2)^{1/2}$. \vec{v} is called a unit vector if $\|\vec{v}\| = 1$, which we view as specifying a direction

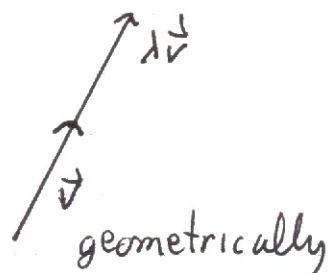
Vector addition

geometrically

$$\vec{u} = (u_1, u_2), \quad \vec{v} = (v_1, v_2)$$

$$\vec{u} + \vec{v} = (u_1 + v_1, u_2 + v_2)$$

algebraically

Scalar multiplication λ a scalar

geometrically

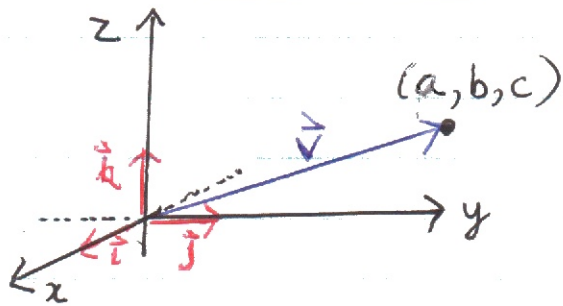
$$\vec{v} = (v_1, v_2)$$

$$\lambda \vec{v} = (\lambda v_1, \lambda v_2)$$

algebraically

(2)

Vectors in \mathbb{R}^3 (space)



$$\vec{v} = (a, b, c)$$
$$\vec{i} = (1, 0, 0), \vec{j} = (0, 1, 0), \vec{k} = (0, 0, 1)$$

standard unit basis vectors

note that $\vec{v} = a\vec{i} + b\vec{j} + c\vec{k}$

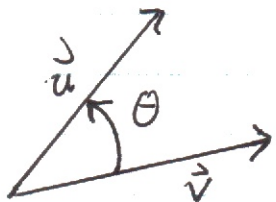
The length of $\vec{v} = (a, b, c)$ is $\|\vec{v}\| = (a^2 + b^2 + c^2)^{1/2}$
 \vec{v} is a unit vector if $\|\vec{v}\| = 1$

The Dot Product

$$\vec{u} = (u_1, u_2, u_3), \quad \vec{v} = (v_1, v_2, v_3)$$

algebraically, $\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3$ dot product

geometrically, $\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$



θ is the angle between \vec{u} and \vec{v} (pictured)

The vectors \vec{u} and \vec{v} are orthogonal if $\vec{u} \cdot \vec{v} = 0$
If \vec{u}, \vec{v} are non-zero this occurs precisely when
 $\theta = \frac{\pi}{2}$ (a right angle)

3

IAA3 Lecture

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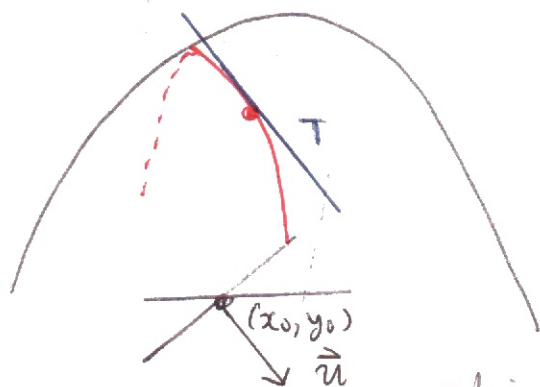
We may view a function $f(x, y)$ as a function on vectors, that is, $f(\vec{v})$ where $\vec{v} = (x, y)$.

14.6

The directional derivative of $f(x, y)$ at (x_0, y_0) in the direction of the unit vector \vec{u} is

$$D_{\vec{u}} f(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f((x_0, y_0) + h\vec{u}) - f(x_0, y_0)}{h}$$

rate of change in the direction \vec{u}



slope of T is $D_{\vec{u}} f(x_0, y_0)$

slice in the direction of \vec{u}

Let $\vec{u} = (a, b)$ and $g(t) = f(x_0 + ta, y_0 + tb)$

$$g'(0) = \lim_{h \rightarrow 0} \frac{g(h) - g(0)}{h} = \lim_{h \rightarrow 0} \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h} = D_{\vec{u}} f(x_0, y_0)$$

We may also calculate $g'(0)$ using the 2-variable chain rule

$$g'(0) = f_x(x_0, y_0) \underbrace{\frac{d}{dt}(x_0 + ta)}_a \Big|_{t=0} + f_y(x_0, y_0) \underbrace{\frac{d}{dt}(y_0 + tb)}_b \Big|_{t=0}$$

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$$\vec{u} = (a, b), \quad f \text{ differentiable at } (x_0, y_0)$$

$$D_{\vec{u}} f(x_0, y_0) = f_x(x_0, y_0) a + f_y(x_0, y_0) b$$

Note that $D_{\vec{i}} f(x_0, y_0) = f_x(x_0, y_0)$, $D_{\vec{j}} f(x_0, y_0) = f_y(x_0, y_0)$

3 variables . $\vec{u} = (a, b, c)$ unit vector $f(x, y, z)$

$$D_{\vec{u}} f(x_0, y_0, z_0) = \lim_{h \rightarrow 0} \frac{f((x_0, y_0, z_0) + h\vec{u}) - f(x_0, y_0, z_0)}{h}$$

$$D_{\vec{u}} f(x_0, y_0, z_0) = f_x(x_0, y_0, z_0) a + f_y(x_0, y_0, z_0) b + f_z(x_0, y_0, z_0) c$$

Gradient vector (2 dimensions), $f(x, y)$

$$\nabla f(x, y) := \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} \quad \text{gradient of } f$$

∇ is "nabla"

$$D_{\vec{u}} f(x, y) = \nabla f(x, y) \cdot \vec{u} \quad (\text{dot product})$$

Gradient vector (3 dimensions) $f(x, y, z)$

$$\nabla f(x, y, z) := \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k}$$

$$D_{\vec{u}} f(x, y, z) = \nabla f(x, y, z) \cdot \vec{u}$$

⑤

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Theorem "Crazy mountain biker theorem"

Let f be a function of two or three variables.

The maximum value of the directional derivative $D_{\vec{u}}f(\vec{x})$ is $\|\nabla f(\vec{x})\|$ occurring when \vec{u} has the same direction as ∇f .

Proof $D_{\vec{u}}f = \nabla f \cdot \vec{u} = \|\nabla f\| \|\vec{u}\| \cos \theta = \|\nabla f\| \cos \theta$

where θ is the angle between ∇f and \vec{u} . The maximum value of $\cos \theta$ is 1 occurring at $\theta = 0$. Hence the maximum value of $D_{\vec{u}}f$ is $\|\nabla f\|$ occurring when $\theta = 0$, that is, \vec{u} is in the same direction as ∇f . So $\vec{u} = \nabla f / \|\nabla f\|$.

Example 1. Let $f(x, y) = x e^y$. At the point $(2, 0)$, in what direction does f have the maximum rate of change? What is the maximum rate of change?

$$\nabla f = (f_x, f_y) = (e^y, x e^y), \quad \nabla f(2, 0) = (e^0, 2e^0) = (1, 2)$$

$$\text{maximum rate of change is } \|\nabla f\| = (1^2 + 2^2)^{1/2} = \sqrt{5}$$

$$\text{direction of maximum change is } \vec{u} = \nabla f / \|\nabla f\| = (1/\sqrt{5}, 2/\sqrt{5})$$

Example 2. $f(x, y, z) = (x^2 + y^2 + z^2)^{1/2}$ at $(3, 6, -2)$

$$\nabla f(x, y, z) = (x(x^2 + y^2 + z^2)^{-1/2}, y(x^2 + y^2 + z^2)^{-1/2}, z(x^2 + y^2 + z^2)^{-1/2})$$

Note that $\|\nabla f\| = 1$ for all (x, y, z) .

at $(3, 6, -2)$, $\nabla f = (3/7, 6/7, -2/7)$ (already a unit vector) is the direction of maximum change.