

1ZA3 (SECTION CO1)

Lecture 21

- ENGINEERING MATHEMATICS I

Last time

ANTIDERIVATIVES

Given $f(x)$ (defined on $x \in I$), an antiderivative of $f(x)$ is any function $F(x)$ with $F'(x) = f(x)$.
(for all x in I)

Another name for antiderivative: indefinite integral

Notation: $F(x) = \int f(x) dx$.

Exercise Write down an antiderivative of x^5 .

Solution $\frac{x^6}{6}$, $\frac{x^6}{6} + 32$, $\frac{x^6}{6} + 5700$

say $\frac{x^6}{6} + C$

Suppose we have $f(x)$ with two antiderivatives

$F(x)$, $G(x)$, then $\frac{d}{dx} (G(x) - F(x))$

$$= \frac{dG}{dx} - \frac{dF}{dx}$$

$$= f(x) - f(x) = 0$$

So (by same reasoning using MVT as with inc./dec. test)

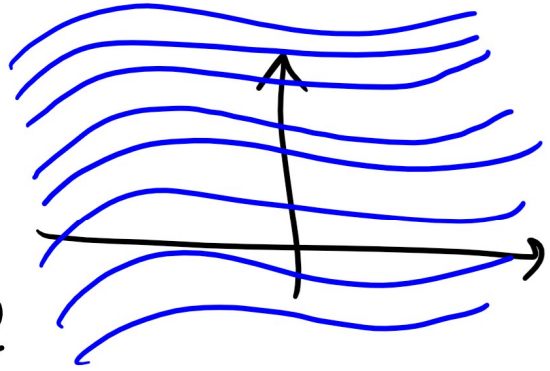
$G(x) - F(x)$ is constant i.e. $G(x) - F(x) = C$

$$G(x) = F(x) + C$$

(some constant)

So in general all antiderivatives of a function $f(x)$ are vertical translates of one another (all differ by constant amounts)

So for our example of $f(x) = x^5$, the "family" of antiderivatives is $\frac{x^6}{6} + C$ (nothing else possible).



Just as with differentiation, we'll have rules to build antiderivatives of complicated functions from constituent parts.

Rules (beginning) → In the next weeks, we'll look at rules for "undoing" all those differentiation rules

For example if $F(x) = \int f(x) dx$ and $G(x) = \int g(x) dx$

- product rule, quotient rule, even chain rule...

then $F(x) \pm G(x) = \int (f(x) \pm g(x)) dx$

"
 $\int f(x) dx \pm \int g(x) dx$

Also $\int \underset{\uparrow}{k} f(x) dx = k \int f(x) dx$


k constant

$$((kF(x)))' = kF'(x)$$

(See tables on p. 352, p. 403 of textbook.)

<u>Function</u>	<u>Antiderivative</u>
x^n	$\frac{x^{n+1}}{n+1} + C$
k	$kx + C$
$\cos(x)$	$\sin(x) + C$
$\sin(x)$	$-\cos(x) + C$
$\sec^2(x)$	$\tan(x) + C$
$\sec(x)\tan(x)$	$\sec(x) + C$
e^x	$e^x + C$
b^x	$\frac{1}{\ln b} b^x + C$
$\frac{1}{1+x^2}$	$\arctan(x) + C$
$\frac{1}{\sqrt{1-x^2}}$	$\arcsin(x) + C$
$\sinh(x)$	$\cosh(x) + C$
$\cosh(x)$	$\sinh(x) + C$
$\frac{1}{x}$	$\ln x + C$

$\int \frac{1}{x} dx \downarrow = \ln|x| + C$ for $x > 0$
What if $x < 0$? What is $\frac{d}{dx} (\ln(-x))$?
 $= \frac{-1}{-x} = \frac{1}{x}$



$$\text{So } \int \frac{1}{x} dx = \ln(-x) + C \text{ for } x < 0$$

$$\text{But what is } = \begin{cases} x & \text{for } x > 0 \\ -x & \text{for } x < 0 \end{cases} = |x|$$

Example Find all antiderivatives of

$$f(x) = \frac{6x^7 + \sqrt[3]{x} - 2\sec^2(x)}{x^2}$$


Solution Simplify: $f(x) = 6x^5 + x^{1/3-2} - 2\sec^2(x)$
 $= 6x^5 + x^{-5/3} - 2\sec^2(x)$

$$\begin{aligned} \text{So } \int f(x) dx &= \int (6x^5 + x^{-5/3} - 2\sec^2(x)) dx \\ &= \int 6x^5 dx + \int x^{-5/3} dx - \int 2\sec^2(x) dx \\ &= 6 \int x^5 dx + \int x^{-5/3} dx - 2 \int \sec^2(x) dx \\ &= 6 \cdot \left(\frac{x^6}{6}\right) + C + \frac{x^{-5/3+1}}{(-5/3+1)} + C - 2\tan(x) + C \\ &= x^6 - \left(\frac{3}{2}\right)x^{-2/3} - 2\tan(x) + C \end{aligned}$$

Example (Initial Value Problem) Throw a ball into the air with an initial speed of 5 m/s. Find position and velocity as a function of time t .

Solution

(up is positive)



$v(t) = 5$
at $t=0$
 $a(t) = -10 = -g$

If $v'(t) = a(t)$ then $v(t) = \int a(t) dt$

$$= \int -10 dt$$

$$= -10t + C$$

Solve for C : $v(0) = 5 = -10(0) + C$

$$\Rightarrow C = 5$$

$v(t) = -10t + 5$ i.e. the

initial velocity tells us which of the possible antiderivatives for $a(t)$ we really have

$$p'(t) = v(t)$$

So $p(t) = \int v(t) dt = \int -10t + 5 dt$

$$= -10 \int t dt + 5 \int 1 dt$$

$$= -10 \frac{t^2}{2} + 5t + C$$

$$= -5t^2 + 5t + C$$

← To find C , we need an initial position.

So now assume initial position is 1m high.

i.e. $p(0) = 1$, so solve for C :

$$p(0) = 1 = -5(0)^2 + 5(0) + C$$

$$\Rightarrow C = 1 \quad \text{so } p(t) = -5t^2 + 5t + 1.$$

Now Part B

When does the ball hit the ground?

Solution

When $p(t) = 0$.

Solve for t in $-5t^2 + 5t + 1 = 0$

Quadratic: $t \approx \frac{-5 \pm 11.38}{-10} = \frac{-5 + \sqrt{45}}{-10}$

So only the answer possible ↷

So $t \approx 3.09s$. $1.17s$

A computational error, it turns out — sorry!
Fortunately you all know how to solve the quadratic $t > 0$ formula!!