

Lecture 25

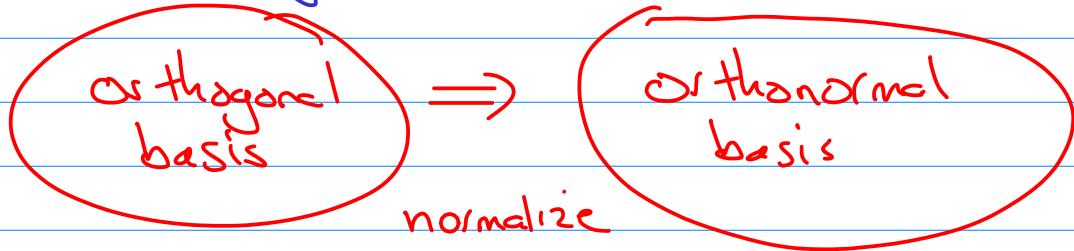
Gram-Schmidt II

6.3 Orthogonal Projections

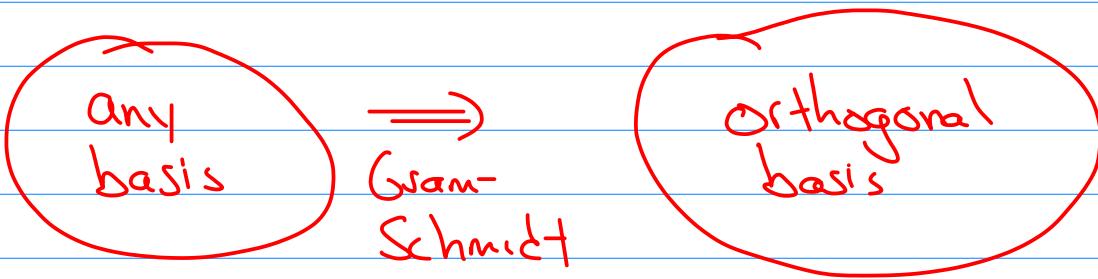
6.4 Gram-Schmidt Process

$$\langle \vec{u}, \vec{v} \rangle = \vec{u} \cdot \vec{v}$$

Last time: orthogonal + orthonormal basis



Today



Gram-Schmidt Process

Given a basis $S = \{\vec{x}_1, \dots, \vec{x}_n\}$ of \mathbb{R}^n , define

$$\vec{v}_1 = \vec{x}_1$$

note

$$\vec{v}_2 = \vec{x}_2 - \left(\frac{\vec{x}_2 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 \quad \xrightarrow{\text{note}} \quad v_i \cdot v_i = \|\vec{v}_i\|^2$$

$$\vec{v}_3 = \vec{x}_3 - \left(\frac{\vec{x}_3 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 - \left(\frac{\vec{x}_3 \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \right) \vec{v}_2$$

Some books
write
 $\|\vec{v}_i\|^2$

\circ
 \circ
 \circ

$$\vec{v}_n = \vec{x}_n - \left(\frac{\vec{x}_n \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 - \left(\frac{\vec{x}_n \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \right) \vec{v}_2 - \cdots - \left(\frac{\vec{x}_n \cdot \vec{v}_{n-1}}{\vec{v}_{n-1} \cdot \vec{v}_{n-1}} \right) \vec{v}_{n-1}$$

Then $\{\vec{v}_1, \dots, \vec{v}_n\}$ is an orthogonal basis for \mathbb{R}^n

Note If $\{\vec{w}_1, \dots, \vec{w}_r\}$ is a basis for a subspace $W \subseteq \mathbb{R}^n$, then G-S applied to $\{\vec{w}_1, \dots, \vec{w}_r\}$ produces an orthogonal basis for W .

Example Find an orthogonal basis for $W = \text{span}\{\vec{w}_1, \vec{w}_2, \vec{w}_3\}$

where

$$\vec{w}_1 = \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}$$

$$\vec{w}_2 = \begin{bmatrix} 2 \\ 1 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{w}_3 = \begin{bmatrix} 2 \\ 2 \\ 1 \\ 2 \end{bmatrix}$$

$$\text{So } \vec{v}_1 = \vec{w}_1 = \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}$$

$$\vec{v}_2 = \vec{w}_2 - \frac{(\vec{w}_2 \cdot \vec{v}_1)}{(\vec{v}_1 \cdot \vec{v}_1)} \vec{v}_1 = \begin{bmatrix} 2 \\ 1 \\ 0 \\ 1 \end{bmatrix} - \frac{\begin{bmatrix} 2 \\ 1 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}} \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 2 \\ 1 \\ 0 \\ 1 \end{bmatrix} - \frac{2}{4} \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3/2 \\ 3/2 \\ 1/2 \\ 1/2 \end{bmatrix}$$

Computational trick = can rescale so no fractions!

$$\text{So } \vec{v}_2 = \begin{bmatrix} 3 \\ 3 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{v}_3 = \vec{w}_3 - \left(\frac{\vec{w}_3 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 - \left(\frac{\vec{w}_3 \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \right) \vec{v}_2$$

$$= \begin{bmatrix} 2 \\ 2 \\ 1 \\ 2 \end{bmatrix} - \frac{1}{4} \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix} - \frac{15}{20} \begin{bmatrix} 3 \\ 3 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} \\ 0 \\ \frac{1}{2} \\ 1 \end{bmatrix}$$

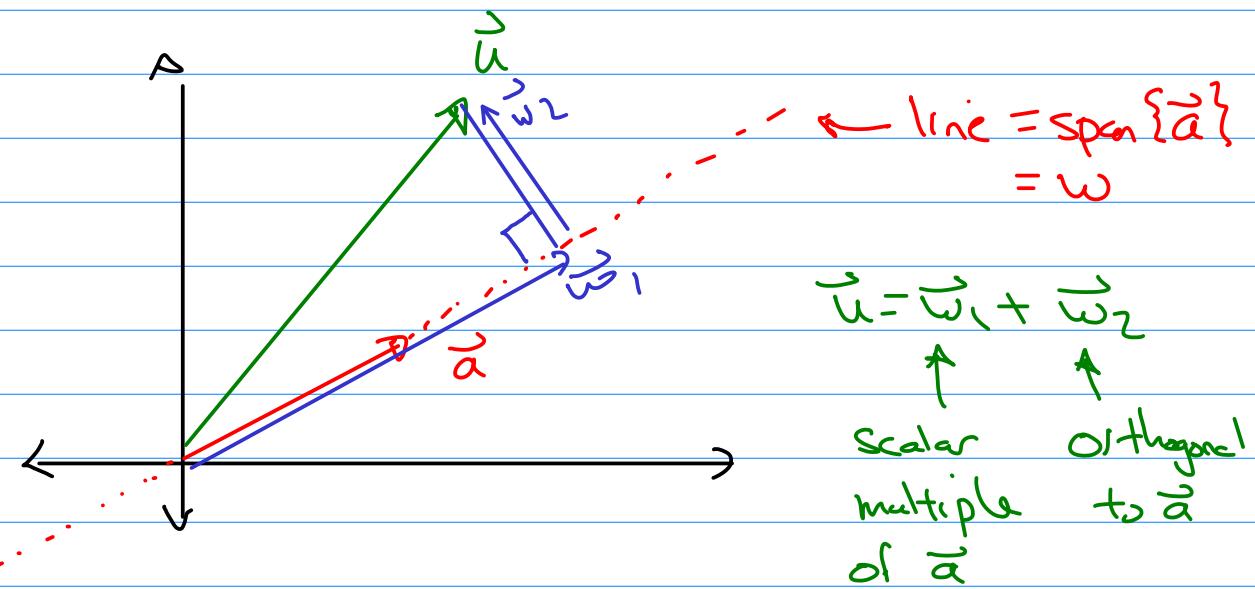
can rescale so $\vec{v}_3 = \begin{bmatrix} -1 \\ 0 \\ -1 \\ 2 \end{bmatrix}$

so $\left\{ \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 3 \\ 3 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \\ 2 \end{bmatrix} \right\}$ is an orthogonal basis of \mathbb{W}

why this works \Rightarrow projection

Fix a vector $\vec{a} \in \mathbb{R}^n$. Given any vector \vec{u} , want to decompose \vec{u} into a scalar multiple of \vec{a} and a vector orthogonal to \vec{a}

Picture



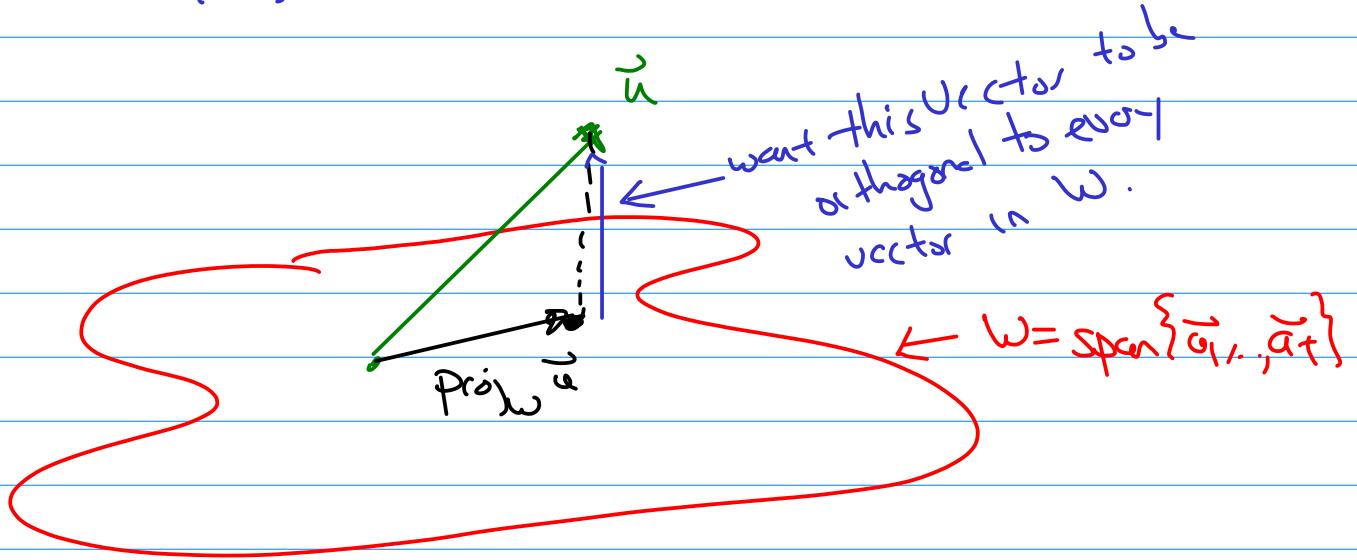
\vec{w}_1 = orthogonal projection of \vec{u} onto $W = \text{span}\{\vec{a}\}$
 $= \text{proj}_W \vec{u}$

\vec{w}_2 = complement of \vec{u} orthogonal to W

Fact If $W = \text{span}\{\vec{a}\}$, $\text{proj}_W \vec{u} = \vec{w}_1 = \left(\frac{\vec{u} \cdot \vec{a}}{\vec{a} \cdot \vec{a}} \right) \vec{a}$

Idea generalizes: If $W = \text{span}\{\vec{a}_1, \dots, \vec{a}_r\}$ and $\vec{u} \in \mathbb{R}^n$

$\text{proj}_W \vec{u}$ = projection of \vec{u} onto W



Fact: If $W = \text{span}\{\vec{a}_1, \dots, \vec{a}_p\}$ and $\vec{a}_1, \dots, \vec{a}_p$ orthogonal

$$\text{proj}_W \vec{u} = \left(\frac{\vec{u} \cdot \vec{a}_1}{\vec{a}_1 \cdot \vec{a}_1} \right) \vec{a}_1 + \left(\frac{\vec{u} \cdot \vec{a}_2}{\vec{a}_2 \cdot \vec{a}_2} \right) \vec{a}_2 + \dots + \left(\frac{\vec{u} \cdot \vec{a}_p}{\vec{a}_p \cdot \vec{a}_p} \right) \vec{a}_p$$

Connection to G-S: At step p, we compute

$$\vec{v}_p = \vec{x}_p - \left[\left(\frac{\vec{x}_p \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 + \left(\frac{\vec{x}_p \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \right) \vec{v}_2 + \dots + \left(\frac{\vec{x}_p \cdot \vec{v}_{p-1}}{\vec{v}_{p-1} \cdot \vec{v}_{p-1}} \right) \vec{v}_{p-1} \right]$$

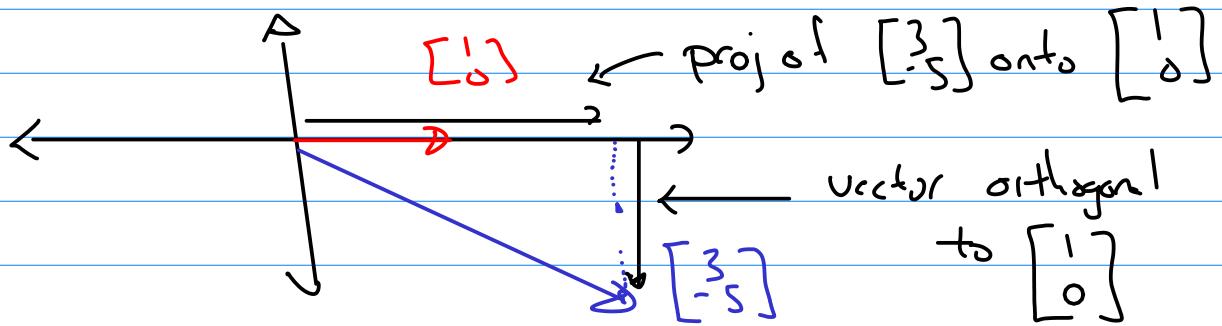
 projection of \vec{x}_p onto $\text{span}\{\vec{v}_1, \dots, \vec{v}_{p-1}\}$

 Vector orthogonal to every vector in
 $\text{span}\{\vec{v}_1, \dots, \vec{v}_{p-1}\}$

Ex Find an orthogonal basis for \mathbb{R}^2 , if $B = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 3 \\ -5 \end{bmatrix} \right\}$

Soln $\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

$$\vec{v}_2 = \vec{x}_2 - \left(\frac{\vec{x}_2 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 = \begin{bmatrix} 3 \\ -5 \end{bmatrix} - \frac{3}{1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -5 \end{bmatrix}$$



Key ideas:

- Gram-Schmidt
- projections